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GOSTEAM Meeting

2021-02-25, 14:00 – 15:30, via Zoom

Participants

All partner organisations were represented.

1. **Presentation of the final report for IO1/A1 – NTUA**

NTUA presented the outline and content of the final report for OI1/A1: Guidelines and best practices for incorporating spatial thinking in STEAM education. The report had been made available one week prior to the meeting to all participants via the Project Google Drive https://drive.google.com/file/d/1UR5B7i76_b9BOvkHkhalAtUluew9reDh/view?usp=sharing. All participants agreed that the report is of very high quality and fully fulfils the expected requirements.

2. **Workload: Overview of expected results/deliverables/activities, and timeline**
    a. In general: Margarita (NTUA) presented once again the overall structure of the project, the intellectual outputs, deliverables and expected activities to ensure that all project partners understand the distribution of responsibilities and expected engagement.

    b. Preparations to initiate the work for
        - IO2/A1: User requirements. Luigi Cerri (IDIS) proposed a number of options in order to gather the necessary input for the user requirements. After some discussions, the group agreed that a separate meeting with only the partners involved was needed to discuss in further detail the specificities of this activity. This separate meeting for IO1/A1 should happen before the next general GOSTEAM meeting planned for the 22 March 2021.
        - IO2/A2: Pedadogical framework. Eugenia Kypriotis (EA) presented some ideas of topics/themes to consider in order to develop training resources and scenarios, but the discussion quickly moved to the next point about IO3.

    c. OI3: Educational Resources & Piloting Activities. Eleni Tomai (NTUA) provided some context and guidance to frame the training resources and activities, referring to the findings as described in the final report for IO1/A1 and the surveys conducted. Her presentation briefly addressed strategies for the content, strategies for the structure and approach, and strategies on resources to use.

3. **Overview of authorising tools in OSOS Platform and presentation of some exemplary scenarios (of different levels of complexity) – EA**

This point was pushed to the next meeting, the 22 March 2021.

4. **Scenario production discussion**

After some brief discussions on scenarios in agenda point 2, the group agreed to have a more thorough discussion on scenarios during the next meeting, the 22 March 2021.

5. **GOSTEAM Summer School 2021**. Eugenia Kypriotis (EA) highlighted the main objectives and structure of the GOSTEAM Summer School 2021, planned for the 4-9 July 2021 in Athens (unless Covid restrictions cause for a virtual school). All details can be found on the summer school website: https://esia.ea.gr/gosteam-summer-school/

6. **Dissemination and communication plan**. A final Communication and Dissemination Plan for the GOSTEAM project was produced and is currently under review by selected project partners. The plan is expected to be made available to all project partners in early March 2021.

7. **Next GOSTEAM meeting**. The next GOTEAM meeting is planned for the 22 March 2021, at 14:30 (CET) via Zoom at https://lu-se.zoom.us/j/63835366236